Benjamin Darnell

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WORK EXPERIENCE

Undergraduate Teaching Assistant

UCSB Department of Computer Science

⊞ Jan. 2020—Dec. 2021

♀ Santa Barbara, CA

• Provided one-on-one support for students in upperdivision Data Structures and Algorithms classes, led review sessions, graded assignments.

Software Engineering Intern

June—Sept. 2019

Jobvite, Inc. **9** San Mateo. CA

- Built a framework for Automation testing of Jobvite's Candidate Self-Scheduling web-interface in Java using the Selenium webdriver.
- Automated a suite of QA test cases.

Software Engineering Intern

Baobab Studios

₩ May—Sept. 2018

- **♀** Redwood Shores, CA
- Performed QA testing on scenes in Crow: the Legend, a Unity VR experience.
- Wrote scripts to automate audio/video conversion with ffmpeg to support mobile platforms.

RESEARCH EXPERIENCE

Graduate Researcher

UIUC Dept. of Computer Science

Handler Aug. 2022—Present

♀ Urbana, IL

• Developing tools to assist domain experts in designing domain-specific languages, using techniques from program synthesis and AutoML (Supervised by Dr. Vikram Adve)

Research Assistant

UCSB Programming Languages Lab

June 2020—March 2022

9 Santa Barbara, CA

- Created Sootty, an open-source data visualization tool for hardware simulations. Collaborated with multiple students to add features and improve design.
- Contributed to a paper using program synthesis for CPU development. Designed a pipelined RISC-V core and extended a hardware description language to support holes for sketch-based program synthesis.
- Developed automatic practice-problem generation tools for CS education tools. Presented research poster at RACA-CON '20.

EDUCATION

University of Illinois at Urbana-Champaign

Ph.D. Student, Computer Science

2022—Expected 2027

University of California, Santa Barbara

College of Creative Studies

B.S. with Highest Honors, Computing

2018—2022

- UC Regents Scholar (Top 1% of admitted students.)
- CCS Summer Undergraduate Research Fellow

Technion, Israel Institute of Technology

International Student Exchange Program

₩ March—Aug. 2022

TECHNICAL SKILLS

Programming Languages: Python, C/C++, Java, HTML/CSS, Javascript, Ruby, OCaml.

Tools: Git, Docker, LaTeX, Unix Shell.

LEADERSHIP AND SERVICE

Mentor (Google Summer of Code)

Free and Open Source Silicon Foundation

Summer 2022

• Supervised two college students in developing an open-source waveform viewer I created during the previous year.

Logistics Coordinator, SB Hacks

2020, 2021

Santa Barbara, CA

- Led the logistics team for UCSB's inclusive studentrun hackathon.
- Managed budget, venue, catering, website, hacker admission and organization recruitment.

Mentor, Womxn/Hacks

2019, 2020

Santa Barbara, CA

• Assisted hackathon participants with app development projects at an all-female-idenfying hackathon.